



**Bookstore &
Library Story-Time
Event Kit**



What You'll Need:

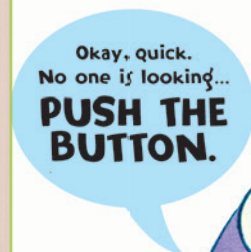
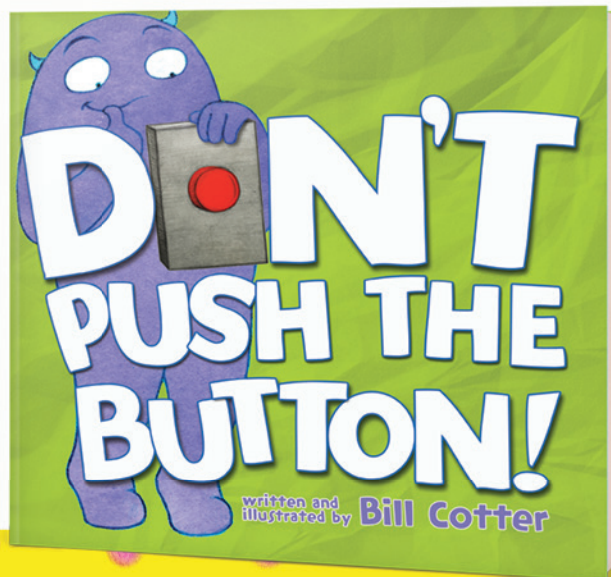
- A copy of *Don't Push the Button!* by Bill Cotter
- A set of the coloring pages included in this packet for each child
- Markers, crayons, or colored pencils
- A stack of index cards
- Craft glue (optional)
- Materials for making "buttons" on the index cards

Ideas:

- » Bottle caps
 - » Clothing buttons
 - » Craft fluff
 - » Circles precut out of construction paper
- Candy buttons for each child to take home at the end of the event

Pre-Reading Activity:

Have the coloring and craft supplies, glue, and the stack of index cards set out on a table. As the children come in, have them use the supplies to make their own buttons. They'll need their own button to participate in the read-aloud of the picture book.



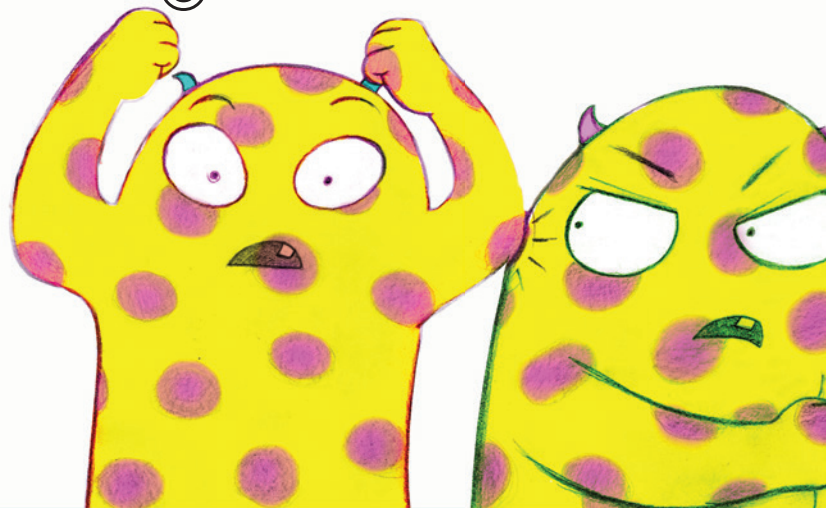
DON'T PUSH THE BUTTON!

Bookstore & Library Story-Time Event Kit



Story-Time Read Aloud:

1. Invite everyone to sit on the floor. (And remind them to bring their buttons!)
2. Before you begin, have the children place their buttons directly in front of them, but keep their hands in their laps. Remind them that in the book, Larry has one rule: Whatever you do, **DON'T PUSH YOUR BUTTON!**
3. Begin reading *Don't Push the Button!*
4. **PAGE 3:** When Larry says, "Don't even think about it," encourage the children to sit on their hands.
5. **PAGE 5:** Larry thinks it looks pretty nice, tell the children that maybe they don't need to sit on their hands...
6. **PAGE 7:** "We mustn't!!" encourage the children to sit back on their hands.
7. **PAGE 9:** Casually look away from the children as you read. "Psst. No one is looking..." When you look back, warn the children that their button pushing may have had some consequences...
8. **PAGE 11:** Have the children follow the button pushing prompts as you continue to turn the pages, and crazy things happen to Larry.
9. When the instructions say to "shake the book" and "scratch Larry's tummy," have the children shake their arms and scratch their own tummies.
10. **DO ANOTHER READ THROUGH IF REQUESTED.** 😊



DON'T PUSH THE BUTTON!

Bookstore & Library Story-Time Event Kit



Post-Reading Activity:

Don't Push **YOUR** Button!

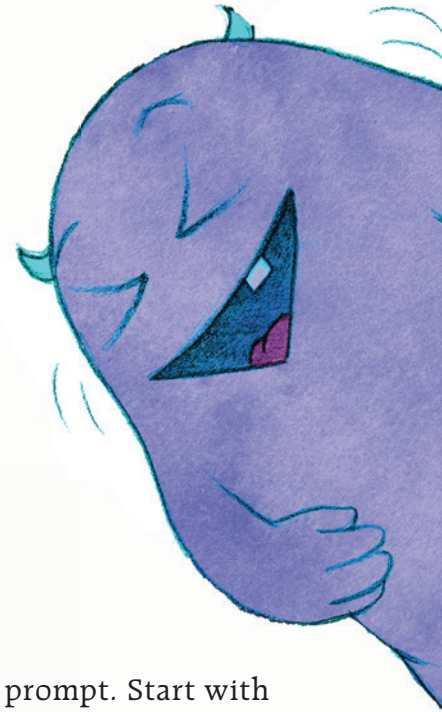
When Larry pushed his button, he turned yellow, he grew polka dots, and he multiplied! What will happen when the children push their own buttons?

1. Have the children stand in a circle with their buttons.
2. Read from the following list of prompts, and have the children push their buttons and perform the activities.

3. **DON'T PUSH YOUR BUTTON OR YOU'LL...**

- » Start spinning in circles
- » Start acting like a monkey
- » Start jumping up and down
- » Start mooing like a cow
- » Start galloping like a horse
- » Start growling like a monster
- » Start jumping like a frog
- » Start crawling like a baby
- » Start dancing
- » Start flying like a plane
- » Start acting like a robot
- » Start walking like a mummy

4. Now, go around the room and ask each child to call out their own prompt. Start with **"DON'T PUSH YOUR BUTTON OR YOU'LL..."**
5. When the game is over, hand out the coloring pages in this packet, featuring Larry the lovable monster. Hang up the children's finished pictures as part of a *Don't Push the Button!* display.

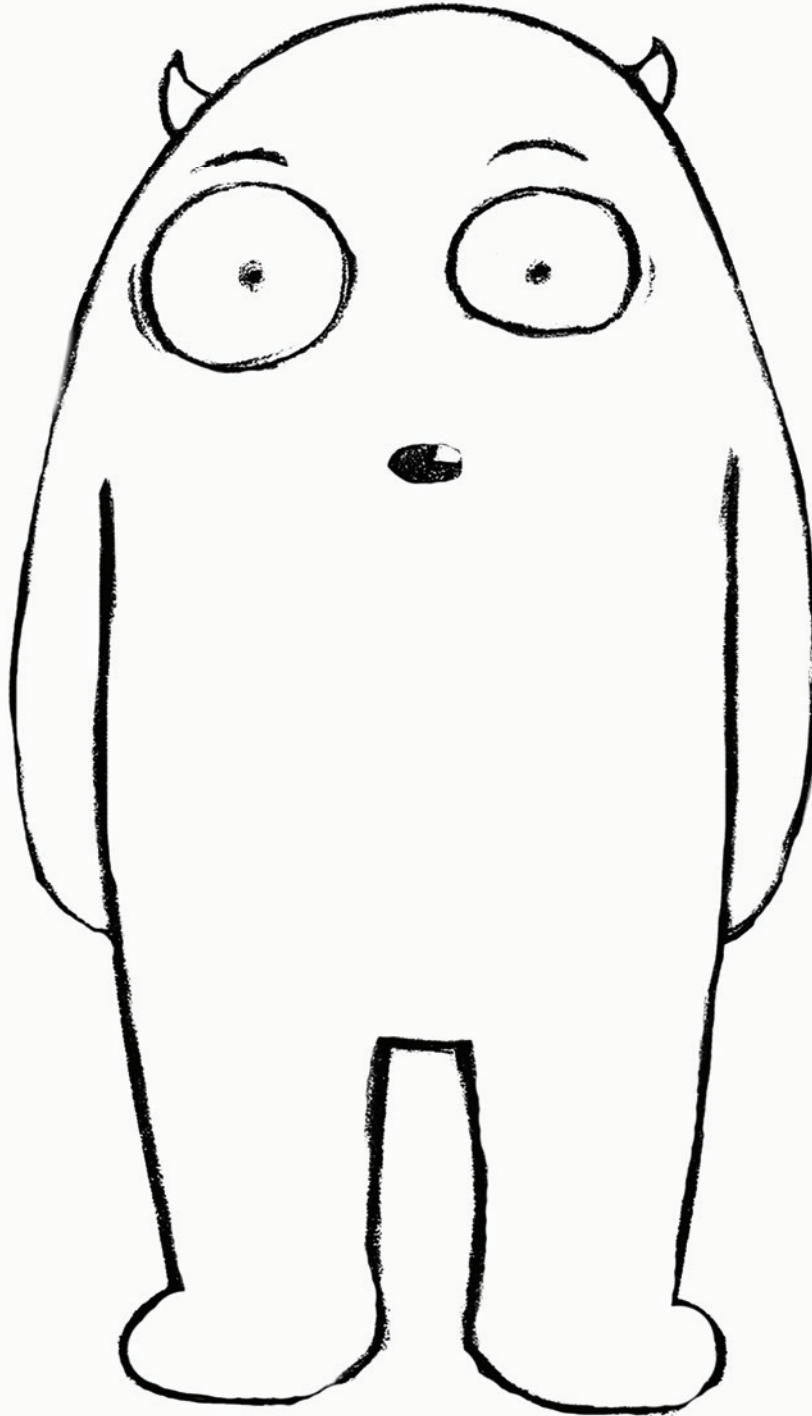


DON'T PUSH THE BUTTON!
Bookstore & Library
Story-Time Event Kit



LARRY PUSHED THE BUTTON

AND NOW HE LOOKS LIKE THIS...



DON'T PUSH THE BUTTON!
Bookstore & Library
Story-Time Event Kit



AND HE LOOKS LIKE THIS...

